



emman puno

Emmanuel Recto K. Puno

Multimedia Artist

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🌐 <https://www.emmanpuno.com/>

My goal is to work as a digital artist for a company that will utilize, challenge, and develop my creative thinking and artistic skills in 3d art.

EDUCATION



ASIA PACIFIC COLLEGE

June 2008 – 2012

Bachelor of the Arts

in Multimedia Arts

-Magna Cum Laude-

- Digital Imaging
- 3d/2d Animation
- 3d Modeling
- Multimedia Production
- Game authoring
- Painting
- Advertising
- Human Computer Interaction
- Digital Media
- Digital Imaging
- Desktop Publishing

EXPERIENCE



LadyLuck Digital Media, Intern
May - December 2011

- **War of the Burning Sky**
(Concept Artist)
- **MVE** (Concept Artist)



LadyLuck Digital Media,
2d/3d Digital Artist
June 2012 - July 2014

- **The Last of Us** - Naughty Dog (2d artist)
- **The Sims 4** - EA (3d CAS Artist)
- **Zynga** (3d Artist)



Grey Manila,
3d Artist/Art Director
February 2015 - January 2017

- P&G, Wyeth Shopper Marketing
- Digital Content Management
- 3d Visualization
- Rockwell Land AR Building CG
- Coca-Cola Wilkins Campaign



Synergy 88 Digital,
3d Artist
January 2017 - September 2021

- **Gears of War 4 DLC** (Environment Artist)
- **Gears 5 + DLC** (Environment + Weapon Skin Artist)



IGG Philippines,
Character Artist
September 2021 - Present

- **DustLands** (Character Artist)
- **Doomsday : Last Survivors** (Rendered Art)
- **Castle Clash** (Character Artist)

SOFTWARE

